



B.A.M. (BECAUSE ANIMALS MATTER)
Adoption. Contract

B.A.M., P.O. Box 213, Hurricane, Utah 84737 (435-773-5209)

Pet's Name: _____ Breed:: _____

Sex: _____ Age: _____ Color: _____

ADOPTION DONATION FEE: _____ (If for any reason this dog must be returned to B.A.M. within two weeks, one half of your donation will be returned. After two weeks, no refund will be given.)

A BAM representative may make a home visit to assess the adjustment of your pet.

I agree to provide the adopted animal with the care needed: food, water, shelter, love, and attention. I agree not to abuse or neglect the animal. If I cannot keep the animal I will call BAM at 435-773-5209 for advise and assistance in making a plan. I agree not to take the animal to a kill shelter or to euthanise it without a veterinarian's recommendation.

I understand B.A.M. cannot guarantee the health, temperament or training of the above-named animal and hereby release Because Animals Matter and it's representatives from all liability once the animal is in my possession. If a health problem occurs within the first 48 hours I will notify BAM.

I agree to keep the animal's inoculations current at all times, and to abide by the animal control laws of the city or town in which I reside. I will keep-a current identification tag on my pet at all times.

I will notify B.A.M. immediately if the pet is lost.

I agree to abide by BAM's policy that this pet cannot be chained out for more that 4 hours a day.

I agree to abide by BAM's policy that this pet cannot ride in the back of an open pickup without an approved safety restraint or crate.

Adopter hereby holds BAM, it's agents and volunteers, harmless from any claim, cause of action or liability for any injury or damage to persons or property in *connection* with the adoption or ownership of the animal.

Name of Applicant: _____ Age: _____

Street Address: _____

Mailing Address: _____

City: _____ State: _____ Zip _____

Phone: _____ E-Mail _____

Adopter Signature Date: _____

BAM Agent Signature Date: _____